

# MA153 Lesson 11

## LESSON 11 - Block I Review and Launchers

10 September, 2008

# Outline

- 1 Admin
- 2 Last Class
  - Last Class Homework Help
- 3 Review
  - MA 153 WPR I Checklist
  - Block I Bowman Notes
- 4 Projectile Firing "Launchers"
  - Board Work
- 5 Look Forward

# Admin

- 1 Mid Term Exam 1 is on 11 September during normal class time - Bring a formula sheet - handwritten

# Admin

- ② Lesson 13 - Next Monday, will be on technical writing. You need to read all the documents under the Projects Section in preparation for Monday! This includes the Project Write-Up Guidance, and the Writing Guide. You should also look at the example MA 153 Project and Student Write-Up.

# Admin

- ③ Dean's Hour, 12 September, This Friday  
The day of our drop  
Guest Speaker in Robinson Auditorium  
I highly encourage you to attend - You will enjoy it!

# Admin

④ Only 2 days and a wake up or 2 days and a butt until

# Admin

- 4 Only 2 days and a wake up or 2 days and a butt until
- 5 Death Magnetic - Metallica comes out

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# Homework Help

Questions? - Homework Help

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# MA 153 WPR I Checklist

Start from the bottom work backwards

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# Block I Bowman Notes

Start at the end and work back

# Projectile Launching Part I

- Start the launcher at the origin like we are firing from the ground.
- Force due to gravity acts downward so we have  
$$F = m\mathbf{a} = -mg\mathbf{j}$$
- $g = |\mathbf{a}| \approx 9.8m/s^2$ . or  $g = |\mathbf{a}| \approx 32ft/s^2$ . So  $\mathbf{a} = -g\mathbf{j}$
- Since  $\mathbf{v}'(t) = \mathbf{a}$ , we have  $\mathbf{v}(t) = -gt\mathbf{j} + \mathbf{C}$
- $\mathbf{C} = \mathbf{v}(0) = \mathbf{v}_0$  So we get  $\mathbf{r}'(t) = \mathbf{v}(t) = -gt\mathbf{j} + \mathbf{v}_0$
- Integrating again we get  $\mathbf{r}(t) = -\frac{1}{2}gt^2\mathbf{j} + t\mathbf{v}_0 + \mathbf{D}$
- We now substitute in for  $\mathbf{D}$  our initial position which if we start at the origin is zero

## Projectile Launching Part II

- If we find the speed at time zero  $|\mathbf{v}_0| = v_0$
- Then we get  $\mathbf{v}_0 = v_0 \cos(\alpha)\mathbf{t}\mathbf{i} + v_0 \sin(\alpha)\mathbf{t}\mathbf{j}$
- So now we have  $\mathbf{r}(t) = (v_0 \cos \alpha)\mathbf{t}\mathbf{i} + [(v_0 \sin \alpha)t - \frac{1}{2}gt^2]\mathbf{j}$
- Our parametric equations of the mortar are

$$x = (v_0 \cos \alpha)t, \quad y = (v_0 \sin \alpha)t - \frac{1}{2}gt^2$$

## Finding Initial Velocity

- Our parametric equations of the mortar are

$$x = (v_0 \cos \alpha)t + x_0, \quad y = (v_0 \sin \alpha)t - \frac{1}{2}gt^2 + y_0$$

## Finding Initial Velocity

- Our parametric equations of the mortar are

$$x = (v_0 \cos \alpha)t + x_0, \quad y = (v_0 \sin \alpha)t - \frac{1}{2}gt^2 + y_0$$

- If we set these equations up and fill in all the known values like our angle  $\alpha$ , the angle our projectile is launched at, our initial positions, and our final positions, we get two equations and two unknowns.

## Finding Initial Velocity

- Our parametric equations of the mortar are

$$x = (v_0 \cos \alpha)t + x_0, \quad y = (v_0 \sin \alpha)t - \frac{1}{2}gt^2 + y_0$$

- If we set these equations up and fill in all the known values like our angle  $\alpha$ , the angle our projectile is launched at, our initial positions, and our final positions, we get two equations and two unknowns.
- We can now solve for one unknown like  $v_0$ , substitute it into the other equation and solve for  $t$ . Finally we substitute one last time and get a numerical answer for  $v_0$ .

# Baseball Hit

- Simulate a hit of a baseball with your launcher
- Put a target out and measure the distance to it.
- Using the math and your known muzzle velocity adjust the angle to hit the target.
- **BONUS POINTS FOR THE LEAST TRIES OR A FIRST TIME HIT**

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## The Dreaded Thayer Board Work

- If a nine iron lofts a golf ball at an angle of  $60^\circ$ , how fast would you have to swing in order to hit the ball 30 feet?
- You are standing on a hilltop located at (10, 20, 300), all distances in meters. You want to launch mortars to the north. The gun tube is set at  $70^\circ$  and the mortars fire with a velocity of 200 meters per second. With no wind, where will the projectiles land?

# Look Forward

WPR I

# Questions?

Questions?